**Derived Class Constructors and Deconstructors**

https://www.youtube.com/watch?v=Z\_vJEKU9WTg&list=PLAE85DE8440AA6B83&index=54

**5th class – Daughter.cpp:**

#include "stdafx.h"

#include <iostream>

#include "Mother.h"

#include "Daughter.h"

using namespace std;

Daughter::Daughter()

{

cout << "I'm the daughter constructor" << endl;

}

Daughter::~Daughter()

{

cout << "I'm the daughter deconstructor" << endl;

}

**4th class – Daughter.h:**

class Daughter: public Mother

{

public:

Daughter();

~Daughter();

};

**3rd class – Mother.cpp:**

#include "stdafx.h"

#include <iostream>

#include "Mother.h"

#include "Daughter.h"

using namespace std;

Mother::Mother()

{

cout << "I'm the mother constructor" << endl;

}

Mother::~Mother()

{

cout << "I'm the mother deconstructor" << endl;

}

**2nd class – Mother.h:**

#ifndef DAUGHTER\_H

#define DAUGHTER\_H

class Mother

{

public:

Mother();

~Mother();

};

#endif

**1st class – CommonApplication3.cpp:**

#include "stdafx.h"

#include <iostream>

#include "Mother.h"

#include "Daughter.h"

using namespace std;

int main()

{

Daughter dina;

return 0;

}

**Result:**

